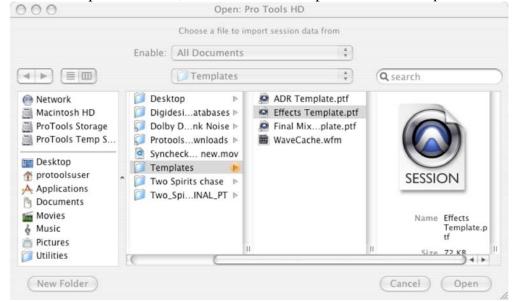
Adding and Using Reverb/Echo and Subwoofer in your mixes.

- 1. This process is exactly the same for both Surround and Stereo Mixes.
- 2. Open your session following the instructions in: *Opening Your Protools LE Session in PT_RM5*.

3. In the Protools tool bar click: File>Import>Session Data...



4. In the "Templates" Folder, Select "Effects Template" and Click *Open*.



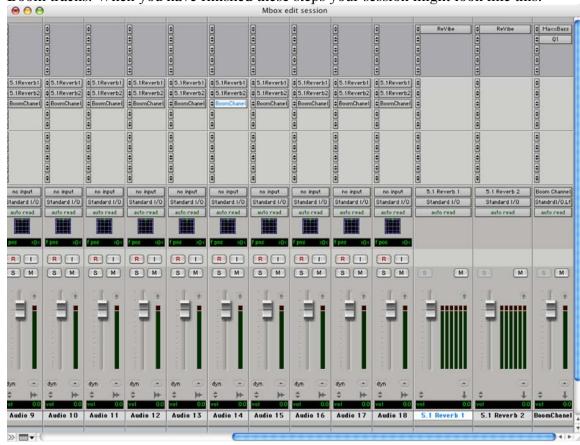
5. Select the Tracks that Correspond to your mix; 5.1 Reverb for a surround mix, Stereo Reverb for a stereo mix. **Import the Boom Channel only to add Subwoofer to a SURROUND MIX. Subwoofer should not be used for a stereo mix.** When you have selected the appropriate tracks. Click *OK*.

Source Properties	Time Code Mapping Options
Name: Effects Template Type: Current Session Created by: Pro Tools TDM/MacOS 7.3.1f129 Start time: 00:58:45:00 Time code format: 29.97 Audio bit depth(s): 24 Audio sample rate(s): 48000 Audio file type(s): BWF (.WAV)	Maintain absolute time code values
	9 00:58:00:00
	Track Offset Options
	Offset Incoming Tracks to:
	00:58:00:00 Time code
Audio Media Options	Sample Rate Conversion Options
Link to source media (where possible)	Apply SRC
Handle size 1000 milliseconds	Source sample rate: 48000 ‡
Video Media Options	Destination sample rate: 48000
Link to source media	Conversion quality: Better
Source Tracks	Destination Match Tracks
5.1 Reverb 1 (5.1 aux)	New Track
5.1 Reverb 2 (5.1 aux)	New Track
Stereo Reverb 1 (Stereo aux)	(none)
Stereo Reverb 2 (Stereo aux)	(none)
Boom Channel (Mono aux)	New Track
Stereo Reverb 2 (Stereo aux)	(none)
	A
Session Data to Import: Some \$	≜ ▼ Main Playlist Options:
Session Data to Import: Some Import:	ALL SAMOOD SAMOO
	Main Playlist Options:
Import:	Main Playlist Options: Import - Replace existing playlists Import - Overlay new on existing playlists
Import:	Main Playlist Options: • Import – Replace existing playlists
Import: Tempo/Meter Map Key Signature Map	Main Playlist Options: Import - Replace existing playlists Import - Overlay new on existing playlists
Import: Tempo/Meter Map Key Signature Map Markers/Memory Locations	Main Playlist Options: Import - Replace existing playlists Import - Overlay new on existing playlists

6. Click on the *Sends* arrow (the up down arrows at the top on the Light grey part of the mixer, and select bus, then the **reverb send** or **boom send** that you wish to use on that track. If you want to have the option to use reverb on every track, hold down option before you click.



7. Make sure that you do not assign the **Reverb Send/Boom Send** to the Reverb or Boom tracks. When you have finished these steps your session might look like this:



8. To automate your reverbs (so that you can add more or less reverb to a track) Click into the *Edit Window* and click on the track that you wish to add reverb to.



9. Click the button that says "Waveform" and Select the reverb/Boom that you want to mix in>level.



10. Using the Grabber tool: Draw in the amount of reverb that you want to send:

