GENCG 4.7

What's New Guide by Compix.tv

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Just Getting Started

Welcome to the Compix What's New in GenCG 4.7 Guide!
Compix Media has once again added more features to improve the capabilities of the GenCG Software. Since all upgrades are completely free to any existing GenCG user, you can immediately enjoy the following new features.

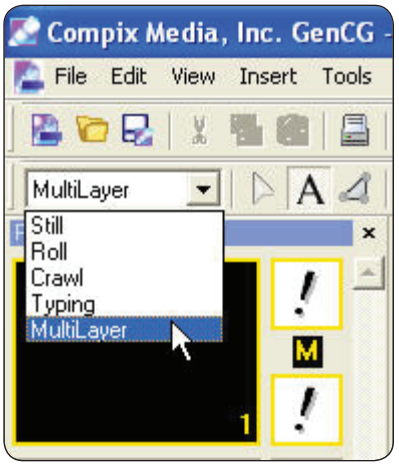
What's New in GenCG 4.7 is designed to give you a detailed explanation on the following:

- MultiLayer Page Mode Enhancement
- Space (%) Feature
- Blink Effect Enhancement
- Style Catalog Enhancement
- Run Mode Enhancement
- GPI Trigger Addition
- Sizeable Page List Thumbnail
- Go to Specific Page
- Convert File & Change RCES Resolution
- Underline Text

- Play WAV for Clock
- Automatic StartUp in APC Client Mode
- Position Objects with Keyboard
- Adjustable Safe Area

MultiLayer Page Mode Enhancement

GenCG's default Page Mode is Still, meaning Transition Effects are applied to the entire page. If you change the Page Mode to MultiLayer, you are able to assign different Transition Effects for your objects instead of the entire page.



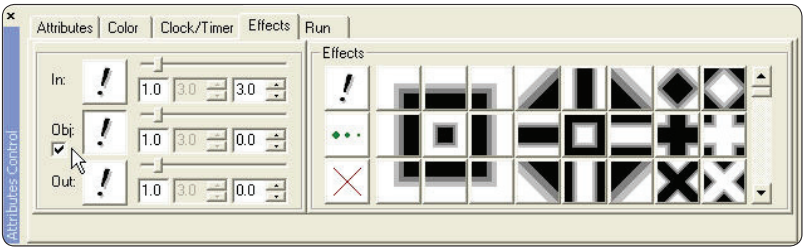
The MultiLayer Feature is a great addition to GenCG, and we made it even better! Now, with MultiLayer selected, you are able to set objects to automatically play when your Run Mode is set to Manual (In) or Manual (In/Out).

Previously, you would have to press the Play button for each object to go on-air, or press the shortcut tool bar Take In (Ctrl+Enter(Keypad)).

To do so,
1. Create a few objects on your GenCG Create & Edit Screen. Now select MultiLayer for your Page Mode like the picture above.

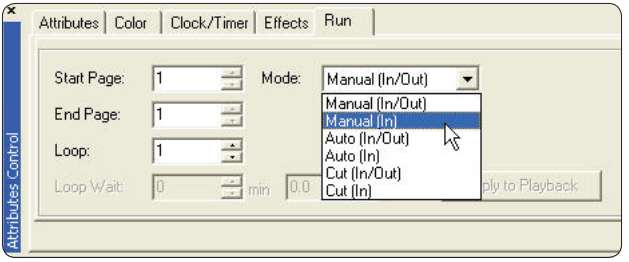
2. Now go into your Effects Tab. Notice you have a check box next to Obj. For those that are not familiar with MultiLayer, you are able to select Transition Effects now for each of your objects. Simply select the object and its desired Transition.

Give all Objects Transition Effects and select all check boxes next to Obj.



3. Now, go into your Run Tab and change the Mode to Manual (In). After selecting that, play your file.

Notice even though you selected Manual In, your Run Tab plays all selected objects within your page automatically.

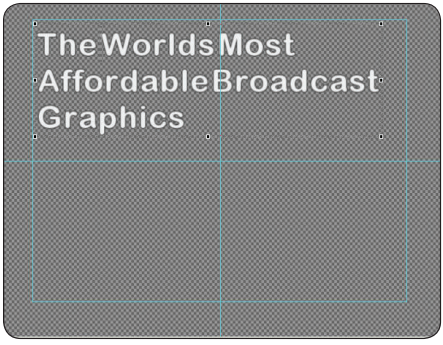


Space (%) Feature

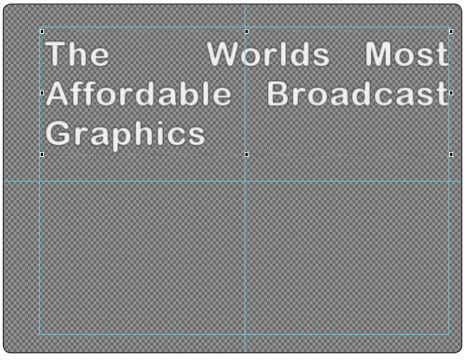
GenCG now has two types of Spacing methods for your text entries.

1. Spacing, where you can add spaces between each letter.
2. Space (%), where you can now add spaces between words.

Before Applying Space (%)

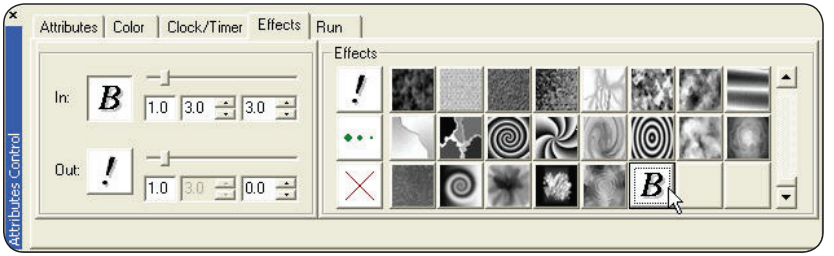


After Applying Space (%)

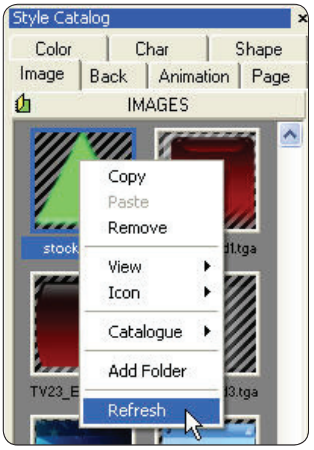


Blink Effect Enhancement

The Blinking Transition Effect is just that, it enables your object or page to blink repeatedly on your output. Now, if you select B for your In, Out or Obj effect, you can assign a blinking speed with the first number. The middle and last number stand for the effect and page duration



Style Catalog Enhancement



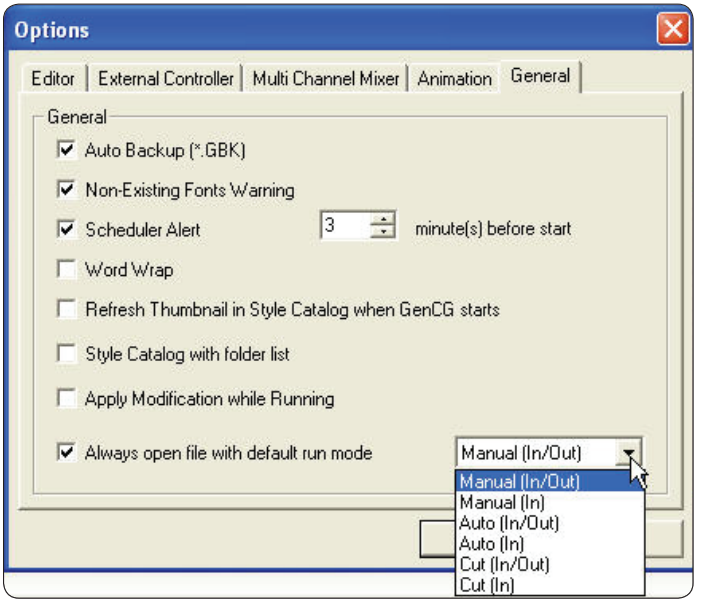
GenCG now has exciting new enhancements for the Style Catalog. For those that do not know, the Style Catalog is where you can store your most used objects for easy access.

We now give you the ability to Refresh your folder or Remove specific objects within it. For your animations, images and background images, those thumbnails are actually read from a specific folder on your PC. To add more images, simply add them to the assigned folder and press 'Refresh' in GenCG.

Run Mode Enhancement

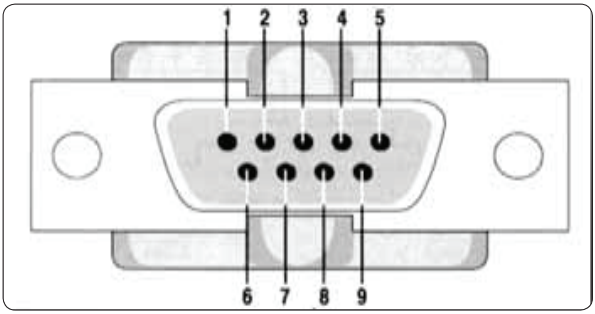
When you open GenCG for the first time after turning on your system, GenCG default Run Mode automatically sets itself to Manual (In/Out).

If you go to the Options menu (Tools -> Options), select the General Tab. Now we give you an option that reads "Always open file with default run mode". You are able to select what Run Mode you want to appear when you first open GenCG.



GPI Trigger Addition

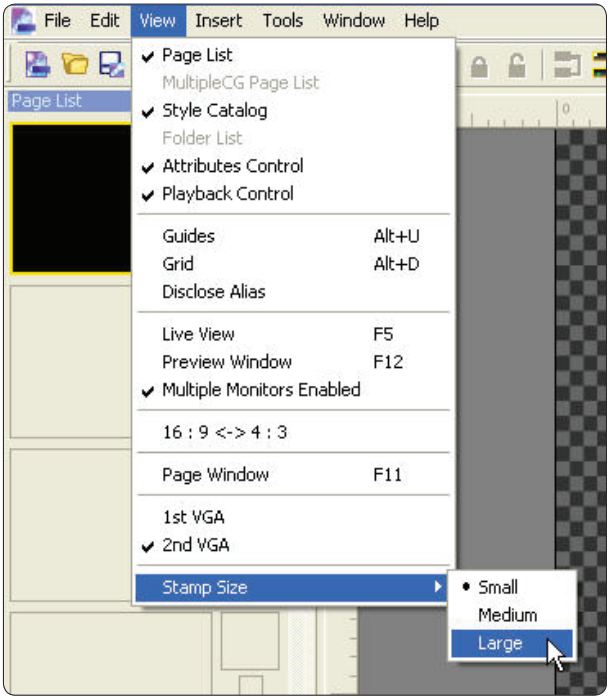
For those of you who do not know, you are able to Play, Stop, Clear and Pause your files through a GPI Trigger. We have now added the capability to Cut your Pages to air immediately. Here is the Serial Connection pin information (RS232).



Play	7 - 8
Stop/Clear	4 - 6
Pause	4 - 9 , 7 - 9
Cut	4 - 1, 7 - 1

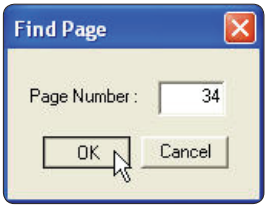
Sizeable PageList Thumbnail

Re size your PageList thumbnails by going to View > Stamp Size > and selecting Small, Medium or Large. Use this feature if you are viewing the PageList while taking graphics to air. By enlarging the PageList, you are able to increase the size of your graphical view without having to bring it to the center screen.



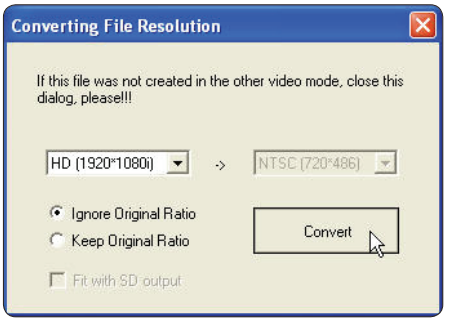
Go To Specific Page

Go to a specific page without touching your mouse. Pressing the F4 key brings the below prompt. Alternately, you can go to Edit > Go to the page with your mouse. Simply type the page number you would like to go to, and press Enter. The page will load in the center screen.



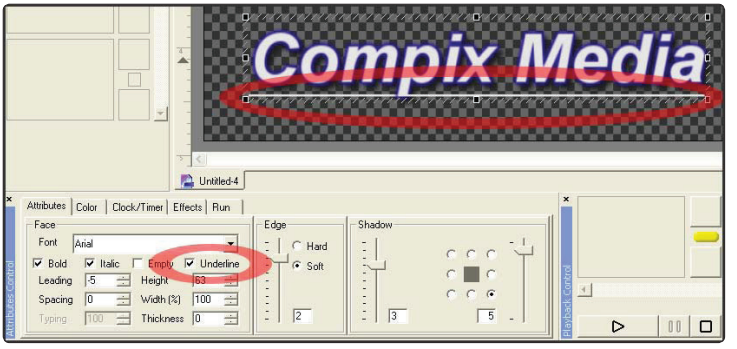
Convert File & Change RCES Resolution

If you created your GenCG files in NTSC, but are wanting to expand them to high definition, you are now able to with the Converting File Resolution setting. Also, if you are using RCES (offline GenCG software for creation), you are able to change the resolution on the fly by going to File -> Change Edit Resolution.



Underline Text

You can now underline typed text in GenCG! Simply click on the text you have typed using the Select Tool (CTRL+SHIFT+M), and select Underline from the Attributes Tab on the Attributes Control Panel.

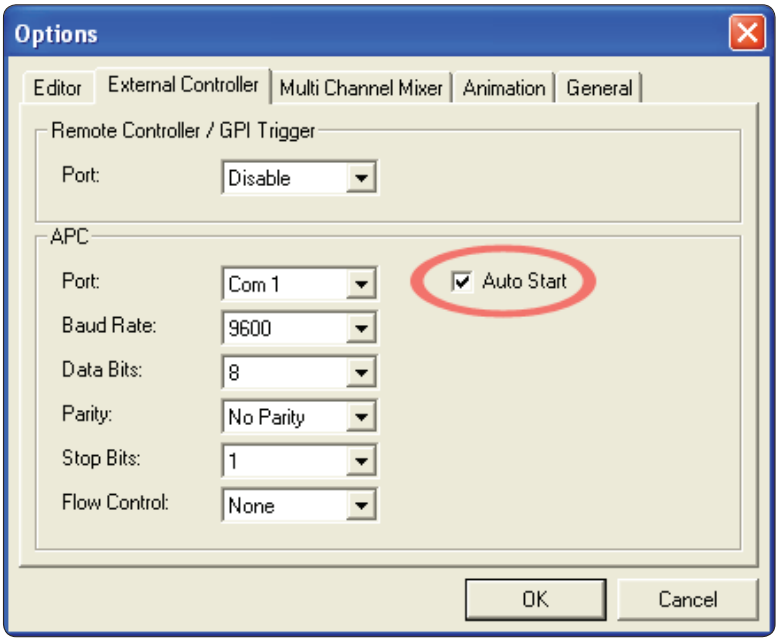


Play WAV for Clock

Create a new clock in GenCG. Bring up the Clock/Timer tab on the Attributes Control panel. You will notice a new field where you can assign a sound file in WAV format. The sound will play every hour on the hour. If you would like the sound to play 5 seconds before the top of the hour, type in 5 in the Sec. box.

Automatic Startup in APC Client Mode

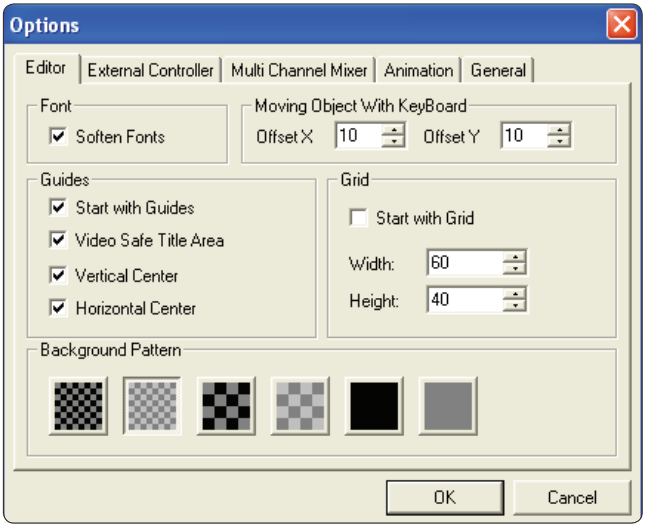
For users of Studio Ensemble, Remote Ensemble or custom control interfaces, GenCG can be set to start up in APC client mode every time the CG is powered up. Manual startup is no longer required. To set APC Client Mode to start every time GenCG opens up,
go to the Tools menu and select Options.
Click on the External Controller tab and check off the
Auto Start check box in the APC Field.



Position Objects with Keyboard

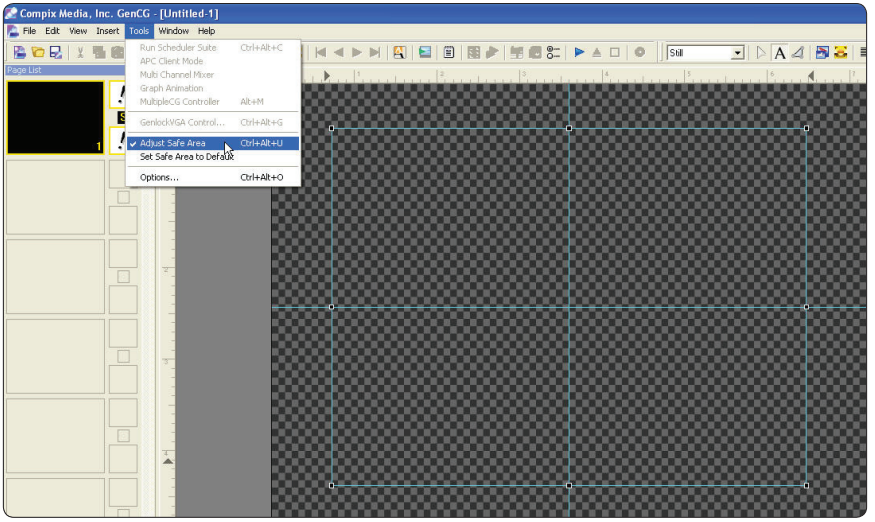
You can now adjust the pixel space of an object to be moved by using the arrow keys. Each user can set the distance that an object will move with each strike of the arrow keys.

Adjustments can be found under the Tools > Options > Editor. Adjusting the Offset X or Offset Y number will change the amount of spaces an object should move. To position the object you would select Ctrl and the right, left, up, or down arrow keys. In addition to this, you can also use the Alt + Arrow keys to move the object 5 times faster.



Adjustable Safe Area

Safe Area can be adjusted by checking Tools > Adjust Safe Area (Ctrl+Alt+U). While [Adjust Safe Area] is checked, you can click the Live View button (F5) and adjust in real time. You are then able to see your Safe Area on your output monitor. Default setting can be loaded by selecting Tools [Set Safe Area to Default].



Please note that after the Safe Area is adjusted to your liking, unselect it from the Toolbar. Also, when adjusting your Safe Area, please keep in mind that you are adjusting it to your specific television. All televisions output differently, so please use caution.

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