

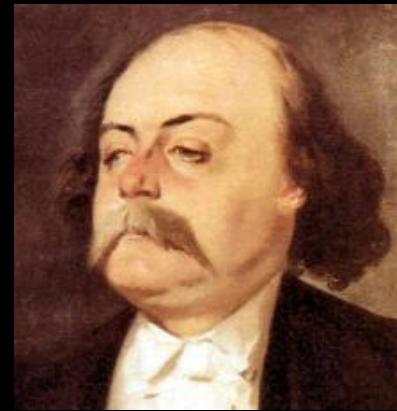
# Lecture Five

Putting it together

# Agenda

- Reiteration of goals
- Exercise from last time
- Functions
- Useful modules
- Actually writing a script

"Le talent est une longue patience..."



# Last week's example

- We set a very challenging example last week
  - It'll make for a nice transition into today's topics
  - So let's have a look

# Last week's example

```
>>> with open('file1.txt') as f:  
...     filelist = [line.strip('\n').split('\t') for line in f]  
...  
>>> Birdlist = []  
>>> Bearlist = []  
>>> Beelist = []
```

# Last week's example

```
>>> for item in filelist:
...     if item[0] == 'Bear':
...         Bearlist.append(int(item[2]))
...     elif item[0] == 'Bird':
...         Birdlist.append(int(item[2]))
...     elif item[0] == 'Bees':
...         Beelist.append(int(item[2]))
... 
```

# Last week's example

```
>>> Bearcount = Bearlist[0] + Bearlist[1]
>>> Beescount = Beeslist[0] + Beeslist[1]
>>> Birdcount = Birdlist[0] + Birdlist[1]
>>> OrgCount = {}
```

# Last week's example

```
>>> for item in filelist:
...     if item[0] == 'Bear':
...         OrgCount[item[0]]= Bearcount
...     elif item[0] == 'Bird':
...         OrgCount[item[0]]= Birdcount
...     elif item[0] == 'Bees':
...         OrgCount[item[0]]= Beescount
...
...
...
```



# Last week's example

- This is functional.
- But clunky and inflexible
- Today, we'll talk about some ways to take that code, streamline it a bit and make it more functional and versatile

# Last week's example

- We're going to start out talking about functions.

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- We're going to start out talking about functions.
- A function is what it sounds like: a chunk of code that does some task
- They are objects that can be *called* by name or assigned to a variable
  - *variable = function()*

# Last week's example

- When you think about it, there are three main parts in the code from last week

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  - Make our animal:observations dictionary

# Last week's example

- When you think about it, there are three main parts in the code from last week
  - Opening the file and processing it
  - Make our animal:observations dictionary
  - Print it out so we can see



# Functions

- Functions allow us to make this code more streamlined, modular, and readable.

# Functions

- Try to make your function execute one task.

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- Try to make your function execute one task.
  - It's hard to do this
  - Each task should be self contained, yet flexible

# Functions

- Try to make your function execute one task.
  - It's hard to do this
  - Each task should be self contained, yet flexible
- Write out the steps you think your code should follow
  - "Open and parse file into a list"
  - "Loop over list and extract x, y, but not z"
  - etc etc...

# Functions

- A function is defined by the user with a 'def' statement.

```
def function(parameter list):  
    code to be executed
```

# Functions

- A function is defined by the user with a 'def' statement.

*def function(parameter list):*

*code to be executed*

- *parameter list* is a comma delimited series of objects you wish to *pass* to the function.

*def function(file):*

*do something with file*

# Functions

- A function definition needs to precede a call to the function

# Functions

```
>>> def function(): # function definition
...     print "hurray!"
>>> function() # function call
"hurray!"
```



# The 'return' statement

- Some functions just print something
- But most of the time, you want a function to give you value

# The 'return' statement

- Some functions just print something
- But most of the time, you want a function to give you value
- A 'return' statement allows this
  - It also exits the function

# The 'return' statement

- General form:

```
def function_name():  
    do something  
    return value
```

# From last week

```
def opener(infile):  
    with open(infile) as f:  
        return [line.strip("\n").split("\t") for line in f]
```

## From last week

```
def opener(infile):  
    with open(infile) as f:  
        return [line.strip("\n").split("\t") for line in f]
```

- When the function is executed, the data in the list comprehension is held in memory.

## From last week

```
def opener(infile):  
    with open(infile) as f:  
        return [line.strip("\n").split("\t") for line in f]
```

- When the function is executed, the data in the list comprehension is held in memory.
  - You can assign it to a variable to access it.
- ```
>>> file_list = opener(infile)
```

# Docstrings

- Functions have a special type of comment called a docstring
  - These are not invisible to Python, like comments
  - They can be accessed with `help()`

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- Functions have a special type of comment called a docstring
  - These are not invisible to Python, like comments
  - They can be accessed with help()

```
>>> def hurray():  
...     """Prints hurray!""" # Docstring  
...     print 'hurray!'
```



# Docstrings

- Functions have a special type of comment called a docstring
  - These are not invisible to Python, like comments
  - They can be accessed with help()

```
>>> def hurray():  
...     """Prints hurray!""" # Docstring  
...     print 'hurray!'  
>>> help(hurray)  
hurray()  
Prints hurray # Now you know!
```

# Organizing Functions

- The hardest part...

# Organizing Functions

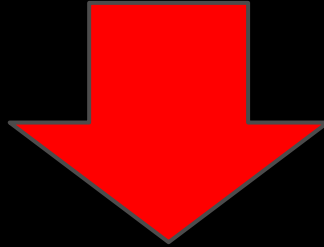
- Let's think about our code from last week

**Open, and parse to list**

# Organizing Functions

- Let's think about our code from last week

**Open, and parse to list**

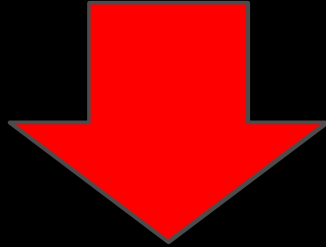


**Make dictionary**

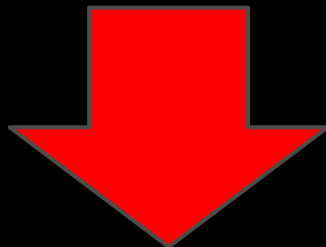
# Organizing Functions

- Let's think about our code from last week

**Open, and parse to list**



**Make dictionary**



# Organizing Functions

- We want to take output from one function and use it in another.

# Organizing Functions

- We want to take output from one function and use it in another.
- How does one function access the data from another?

# Organizing Functions

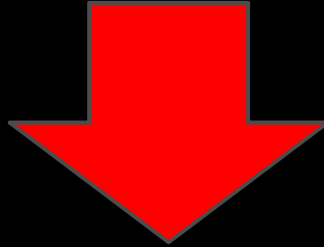
- We want to take output from one function and use it in another.
- How does one function access the data from another?
- What about variables? Can one function access the variables in another?



# Organizing Functions

- Simpler example

**Open, and parse to list**



**Print list**

# Organizing Functions

```
def opener(infile):  
    with open(infile) as f:  
        my_list=[line.strip("\n").split("\t') for line in f]  
  
def print_list():  
    print my_list # Kosher??
```

# Organizing Functions

```
def opener(infile):  
    with open(infile) as f:  
        my_list=[line.strip('\n').split('\t') for line in f]
```

```
def print_list():  
    print my_list # Kosher??
```

Nope! Variables in function have local scope, just like in Unix. 'my\_list' has no *meaning* within `obs_dict()`

# Organizing Functions

```
def opener(infile):  
    with open(infile) as f:  
        my_list=[line.strip("\n").split("\t") for line in f]  
    return my_list
```

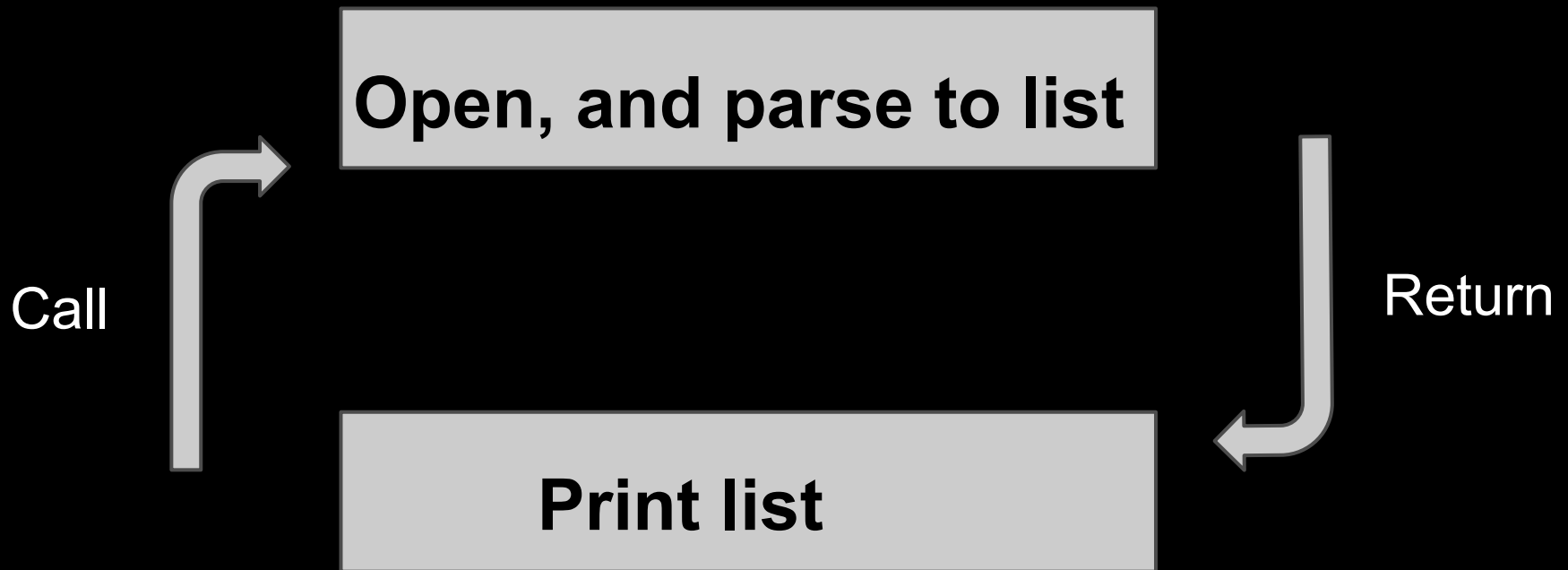
```
def print_list():  
    my_list = opener('my_file.txt')  
    print my_list
```

# Organizing Functions

- How is this different?
- We put a 'return' statement in `opener()`, and a *call* to `opener()` in `print_list()`

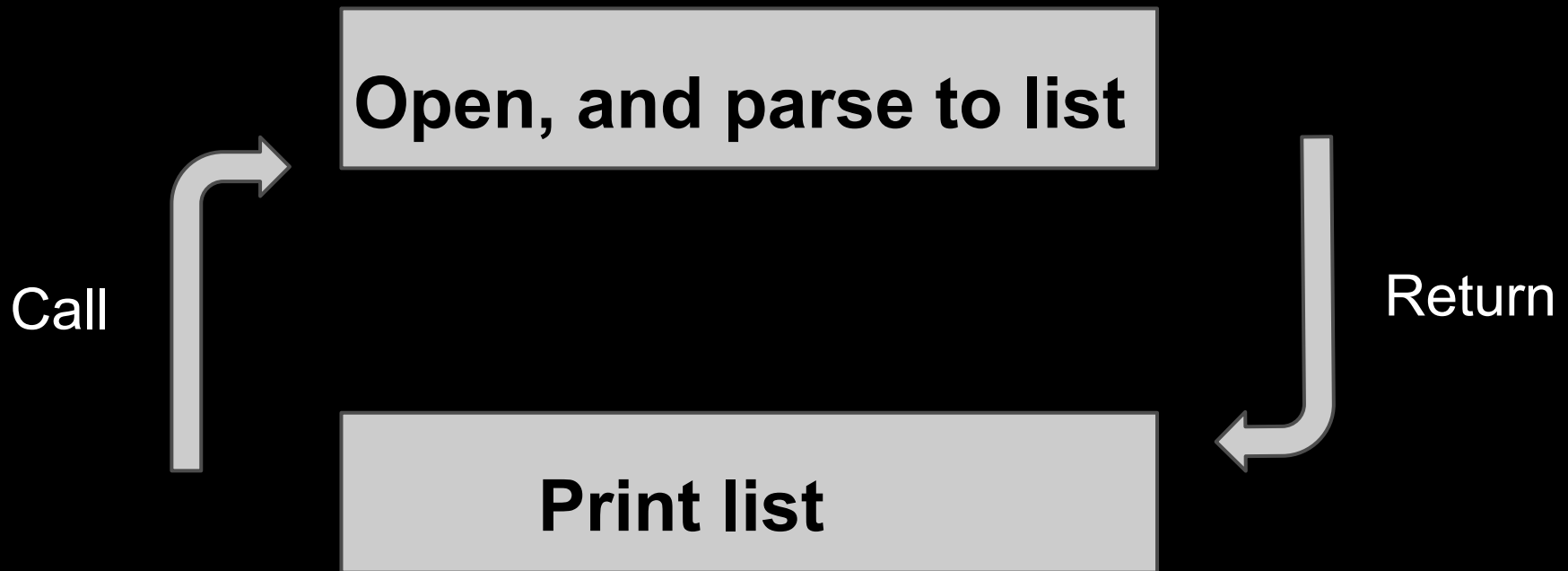
# Organizing Functions

- Clear as mud??



# Organizing Functions

- Clear as mud??



- Calls: (backward, up),
- Returns: (feed forward, down)

# Program Flow

- Ideally, programs are cascading sets of functions that are not hard-coded



# Program Flow

- Ideally, programs are cascading sets of functions that are not hard-coded
  - It's pretty easy to make a variable global and not worry about passing the variables around
  - Ideally, your functions should map cleanly to pseudocode. So, thinking from the ground-up in terms of functions can help you start to tackle a monumental task.

# Program flow

- Open file and make a list of the contents of each line – strip '\n's and split each line on '\t'.
- This is opener() in the functionized script

# Program flow

- Loop through lines and add up observations for each animal
  - Dictionary, add it as key with count as value, if the key is in the dict, add count to current value in dictionary.
- `obs_dictionary()`

# Program flow

- Print observations - print organism and count.
- `print_obs()`

# sys.argv

- What a weird name.
  - What's going on here?

# sys.argv

- What a weird name.
  - What's going on here?
- Writing scripts that accept input from the command line can be a good way to avoid what is called 'hard coding'

# Hard Coding

- Hard coding is a coding method that requires the course code (the original script) to be changed whenever desired output is changed.

# Hard Coding

- Example:

```
>>> with open('animals.txt') as file:
```

```
...     file_list = [line.strip("\n") for line in file
```

- We call this hard coding because if you want to perform the strip operation on a different file, you have to alter your script.



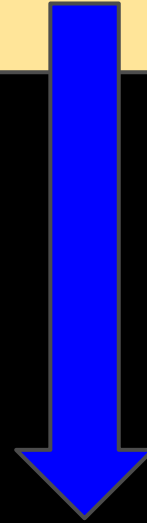
# Hard Coding

- As we saw last week when you were writing functions, hard coding can work
- But, having applications be flexible to input can make your code more user-friendly and increase your chances of being cited.

```
$ obs_dictionary3.py animals.tx
```

```
$ obs_dictionary3.py animals.txt
```

```
$ obs_dictionary3.py animals.txt
```



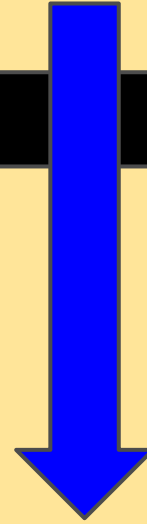
```
$ obs_dictionary3.py animals.txt
```

Script body



```
$ obs_dictionary3.py animals.txt
```

```
Script body  
import sys
```



```
$ obs_dictionary3.py animals.txt
```

```
Script body  
import sys
```

```
infile=sys.argv[1]
```



# sys.argv

- `sys.argv` in Python allows the coder to pass input from the command line into the code
- In the "functionized" script of last week's exercise, you will see a line of code that says

```
import sys
```

```
infile = sys.argv[1]
```

- This is importing the `sys` module (more on this in a moment) and setting the variable "infile" as the first argument passed from the



# what

- `sys.argv` takes input from the command line.
  - You can feed the module multiple pieces of information.
  - In this case, as you might have guessed, we want to input a file

```
>>> python obs_counter3.py animals.txt
```

- In this case, the information being passed into the program is the filename `animals.txt`

# what

- In this case, the information being passed into the program is the filename `animals.txt`
- `'animals.txt'` is then passed to this line:

```
>>> infile = sys.argv[1]
```

- in the script body

# what

- 'animals.txt' is then passed to this line:

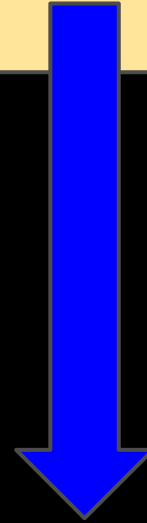
```
>>> infile = sys.argv[1]
```

- in the script body
- This line parses the command line input as the variable infile
- The one means the first argument provided.

```
$ obs_dictionary3.py animals.txt  
animals1.txt
```

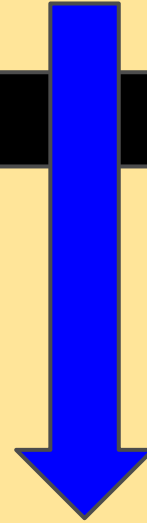
```
$ obs_dictionary3.py animals.txt  
animals1.txt
```

```
$ obs_dictionary3.py animals.txt  
animals1.txt
```



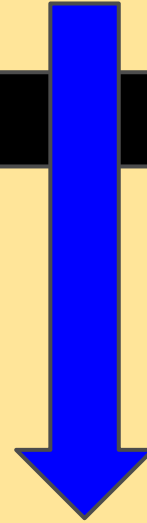
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```
$ obs_dictionary3.py animals.txt  
animals1.txt
```

```
Script body  
import sys
```

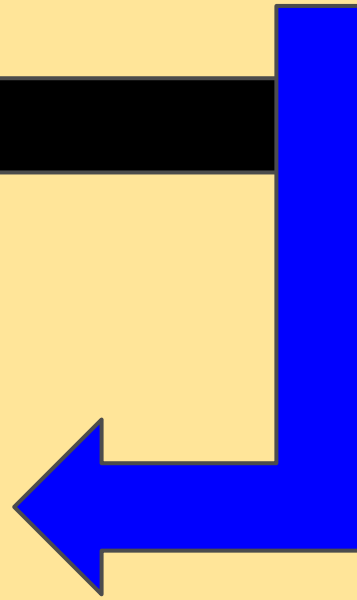
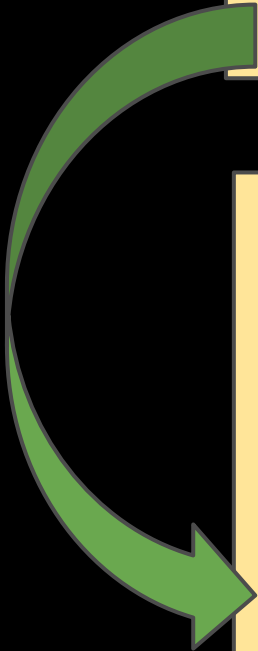




```
$ obs_dictionary3.py animals.txt  
animals1.txt
```

**Script body**  
**import sys**

```
year_one=sys.argv[1]  
year_two = sys.argv[2]
```



# Program Flow

- Ideally, programs are cascading sets of functions that are not hard-coded
  - When you're structuring a program, it's important to think about who will use the program. Why will they use it? How can you make the program more flexible?

# Program Flow

- Ideally, programs are cascading sets of functions that are not hard-coded
  - When you're structuring a program, it's important to think about who will use the program. Why will they use it? How can you make the program more flexible?
  - Our opener() function can use `sys.argv[]`

# raw\_input()

- We talked about `sys_argv[]`
- What if you want to have someone input some value for a calculation
- Python has a function for this called `raw_input()`
- This will take in a value that can be interacted with by a script

# raw\_input()

- ```
>>> a = raw_input('Please enter a number here: ')  
>>> print a
```

# raw\_input()

- ```
>>> a = raw_input('Please enter a number here: ')
>>> print a
```

Please enter a number here:

# raw\_input()

- ```
>>> a = raw_input('Please enter a number here: ')
>>> print a
```

Please enter a number here: 12

# raw\_input()

- ```
>>> a = raw_input('Please enter a number here: ')  
>>> print a
```

Please enter a number here: 12

12



# raw\_input()

- So what happened here?
  - Python read the raw\_input call and prompted you to enter some information
  - Python read this information and did what you said to do with it
    - Print, in this case
  - But you could do pretty much any other operation

# raw\_input()

- What if I had entered a letter?
  - raw\_input would have accepted it
  - This is why it's helpful to have text that tells the user what to put in

# Wrapping it up and putting a bow on it

- Some further considerations in programming.

# Wrapping it up and putting a bow on it

- The shebang
  - If you looked at any of the scripts we posted over the past couple weeks, you might have noticed this line:
  - `#!/usr/bin/env python`
  - `#!` is denoting these as the shebang line
  - The rest of the line is invoking Python and telling the interpreter to run commands in the Python subshell
  - This should be the first line in your Python script

# Wrapping it up and putting a bow on it

- When do you want to write to a file versus to the standard output?

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- When do you want to write to a file versus to the standard output?
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  - Also for passing output to other programs or scripts
  - Writing to a file is great if you need to run part of your script in one location and part in another
    - Generate data file on desktop, Run on TACC
  - Temporal separation of steps.
  - Import to R.

# Wrapping it up and putting a bow on it

- When do you want to write to a file versus to the standard output?
  - Standard out is great for including print statements to do error checking
  - Also for passing output to other programs or scripts
  - Writing to a file is great if you need to run part of your script in one location and part in another
    - Generate data file on desktop, Run on TACC
  - Temporal separation of steps.
  - Import to R.
  - Some of this is personal; I output nearly everything to file so I have a constant record of my activities



# Modules!

- Python is a popular language
- A lot of people have developed widgets and extensions for use with Python
- Next week Ben will talk about BioPython, which is excellent for sequence manipulation and some tree stuff
- This week we'll talk a little about some common modules for which almost everyone can find some use

# os

- os allows you to interact with various operating system functions without leaving the Python environment
  - Do things like get your working directory
  - Change directories
  - Create a temporary file

# OS

- `os.getcwd()`
  - This function prints the current working directory
- `os.chdir()`
  - Use this function to change directories
  - `>>> path = "/filepath/to/location"`
  - `>>> os.chdir(path)`

# OS

- Why would I do this?
- Why not just switch to UNIX and do it?

# OS

- Why would I do this?
- Why not just switch to UNIX and do it?
- If you're processing a lot of files that are in a directory structure

# OS

- `os.tmpfile()`
  - This sounds not useful, but actually can be
  - Creates a temporary file that persists for the duration of the script.
  - This is nice if you're doing something with lots of variables or a high-memory operation.

# CSV

- Let's say you have some data from a colleague. It's in a spreadsheet.
- Lots of people have data that's in spreadsheets.
- Some of them have big, kind hearts and wrote an interpreter for spreadsheet data

# CSV

```
>>>csv.reader(filename, dialect)
```

- This reads in the file and takes care of any meta characters (line endings, etc) that might trip you up
- Assumes a csv format, but for dialect, Excel can be subbed in, if the spreadsheet is Excel



# CSV

- Likewise, there is a writer function
- `csv.writer(filename)` writes out data in csv format
- We'll talk about databasing later in this course, but a csv file can be a very handy way to send data to a colleague and doesn't have a lot of the wonky formatting issues of .xls