

First lecture

What we'll cover

- General course structure
- What is programming?
- Why use programming?
- The Unix environment.

General course structure

- First six weeks are the fundamentals of programming
- Second six are special topics
- We will have homework and in-class work
- There will be cheat sheets posted online

General course structure

- You must:
 - Have a laptop with a running Unix/Linux terminal
 - Have a good text editor
 - Do the homework and read the cheat sheets
 - Give us feedback and participate

General course structure

- You must:
 - Have a laptop with a running Unix/Linux terminal
 - Have a good text editor
 - Do the homework and read the cheat sheets
 - Give us feedback and participate
 - **Send us**
 - **A.) Description of what you envision using programming for in your research and,**
 - **B.) Sample dataset from your research. This should be a small version of some data you wish to manipulate using programming.**
 - **Please send this over the weekend**

Additional Tip

- Make friends or a study group

Additional Tip

- Make friends or a study group
- Make connections between concepts in class and actions you'd like to do with your data
- Seek out practice

Literature

- "Practical Computing for Biologists"
(Haddock and Dunn)
 - Great for beginners
 - Mostly geared towards text editing
- O'Reilly Books
 - "Bioinformatics Programming in Python"
 - In Python 3, but good methodology
- <http://greenteapress.com/thinkpython/thinkpython.pdf>
 - Free!

Course Philosophy

- Establish a community
- Help people who don't know where to start
- Provide resources to get you from 0 to not 0
- Most learning will be done on your own
 - No one learns without trial and error (and error)
 - This means you must be proactive and program a lot

What is a program?

How to get *inside* your computer



What is a program?

- A series of commands for your computer
- Written in a human-readable language
 - These are translated to binary by an assembler language that is in-between your script and the computer itself.

What is programming?

- One or more scripts saved in text files
 - Must be accessible to the operating system
- Creating software and scripts is the goal.
 - Your operating system itself is just a collection of scripts that interoperate

Why learn programming?

- Repeatability of tasks
 - Paper trail!
- Speed of execution
- Automation
 - No more click, type, click, type, click, type, snooze.

Languages!

- There are many, many computer programming languages.

Languages!

- There are many, many computer programming languages.
- Things to consider:
 - Speed versus readability
 - Documentation

Languages!

- There are many, many computer programming languages.
- Things to consider:
 - Speed versus readability
 - Documentation
- What are people in your field are using?
 - Stats - R
 - Dense computation - C & C++
 - Next-Gen - Perl & Python & Unix
 - Unix is often used as "glue" in workflows

Why Python?

- Readable
- Popular
- Well-documented

Why Unix?

- Almost universally used in computers, supercomputers and file systems
 - This is how most programmers manage and organize files

A taste of Unix

- Commands are small programs
 - Type name of command and hit "enter"
 - Unix searches for the program's text file, and executes it.
- They interact with files that are in a specified directory
 - If no directory specified, UNIX looks in your **working directory (the directory you are in)**

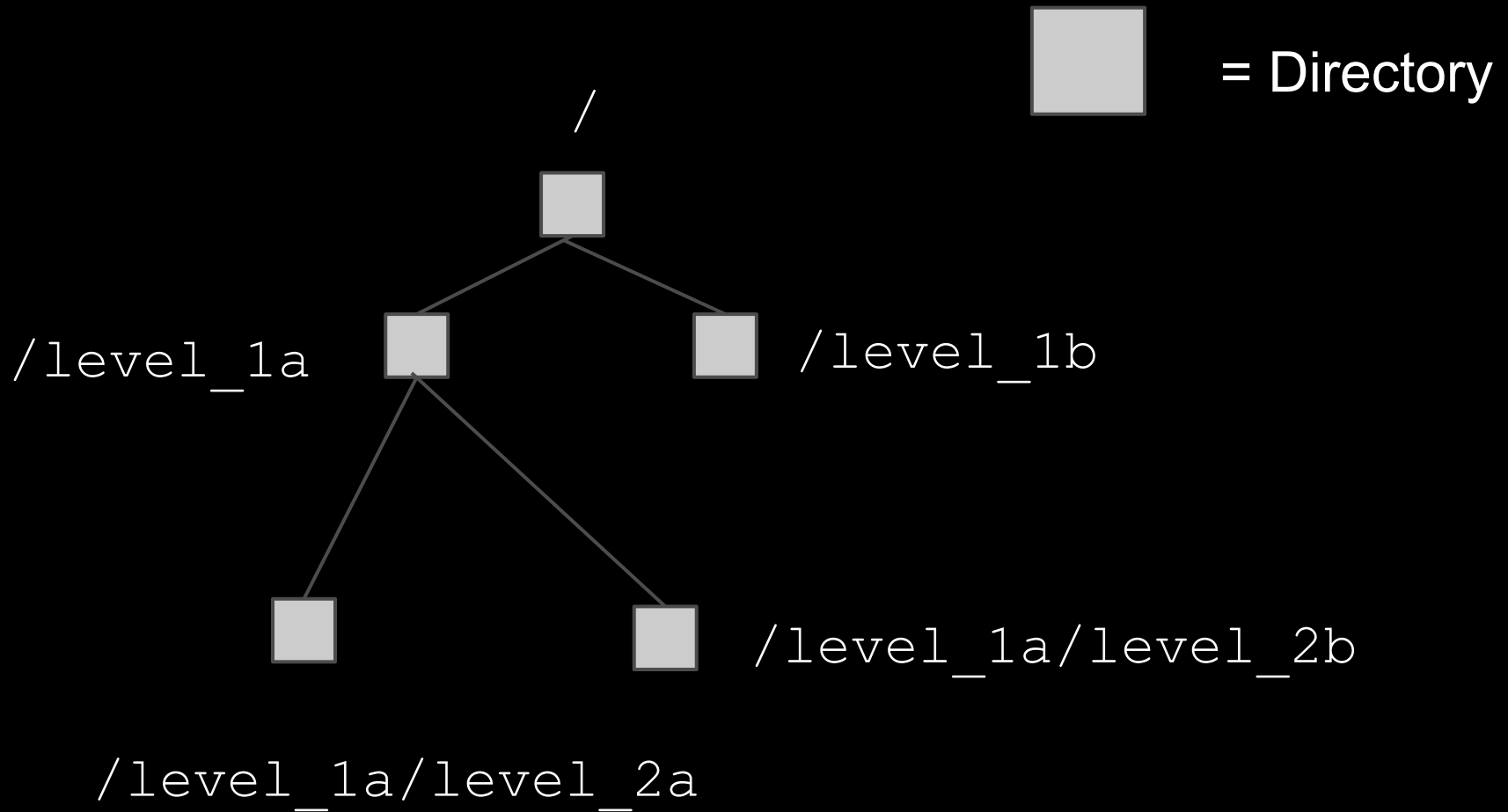
File systems

- Your computer contains a nested hierarchy of directories.
 - In Unix, no bird's eye view of directory structure
 - Wherever you go, there you are
 - No visible “folders.”
 - Harder to keep track of where you and your programs are.
 - You need to learn a new way of doing things.

File path

- Every file has an address on your computer
 - This is the **filepath**
- If you are going to do an operation on a file, you'll need its address

Slash notation



Symbols for a few important paths

Here	.
One level up	..
Home	~ or \$HOME
Root (highest level)	/

.. and . -----> "relative paths"

~ or /usr/bin -----> "absolute paths"

Commands for Getting Around

- 1.) Common commands
- 2.) Working on files
- 3.) Stringing them together

A taste of Unix

- Interact with Unix via a "shell"
 - The shell channels information between the user and the Unix programs through "standard streams"
- Information on screen is called standard output or "stdout"
- Input to programs is "stdin"
- Also, "stderr" - will be useful later

Commands for Getting Around

cd	Change Directory
mkdir	make directory
ls	List
rm	Remove
pwd	Print working directory
man	Manual

Commands for Getting Around

cd	cd : takes you home cd .. : takes you up one level (to the containing directory)
mkdir	mkdir filename
ls	ls -a : shows hidden files ls -l : shows files along with sizes and timestamps
rm	rmdir: remove directory **CAUTION** Not a trashcan! Once it's gone, it's gone.

Getting Comfortable

tab	Auto complete
*	Wildcard
Up arrow	Last command
Ctrl + C	Escape process
Ctrl + L	Clear screen

Getting Comfortable

tab	Enter enough unique characters and press tab. This will complete the filepath or command.
*	Matches every character in a filename.

Tasks

- Create a file and a directory. Create a second directory. Copy the file into it.
- Now, go into the original directory and delete the original file.
- Change back into the second directory and move the file into the original directory.
 - How is this different than copying?

File operations

grep	print line with matching plain text string
cat	Concatenate, stream to "standard out"
head/tail	Print the first or last lines in file
	Send output of one command or program to another as input
wc	Word count
cp and mv	Copy and move

File operations

grep	grep word filename
cat	cat file1
head/tail	head -n1 file1 tail -n4 file1
	ls -l wc -l
wc	wc -l counts number of lines wc filename counts the words in the file
cp and mv	cp file folder makes a copy of a file into a folder mv file folder moves that file, leaving no copy

File operations

touch	create file
nano	open file and write to it

File operations

******Looking at the manual for all the commands we are showing you is worth your while. Typing 'man command name' will show the manual file

Or just Google it!

Redirection

- `>` versus `>>`
 - `>` overwrites file content with whatever is on the left side of the redirect symbol
 - `>>` appends whatever is on the left side to the file on the right side
- Between the pipe and the redirect, you can write a one-line custom program for text editing
 - "Get all sequence names from a fasta file"
 - `grep ">" file1.fas | cut -d ">" -f 2 >> seqs.txt`

nano

- nano is Unix's default text editor
- Type 'nano' to access it
- This will open a text editor within your terminal
- Saving, exiting and other file functions are controlled with ctrl + letter keys
- If you create a document and write to it, saving it will add the document to the current directory

Bonus task

- Copy all the tree files to home
- Remove all the tree file in home
- Concatenate all the tree files in a file called trees.txt in home
- How many trees are in this file?
- The second tree is unrooted and has node labels.
Make a new file with just the second tree from each of the tree files called trees2.txt

Literature - The internet

- Stack Overflow
 - The answer is there, but it might be snarky
- Software Carpentry
 - Lot's of great free lessons
 - Host lectures - keep an eye out
- LearnPython
- CodeAcademy