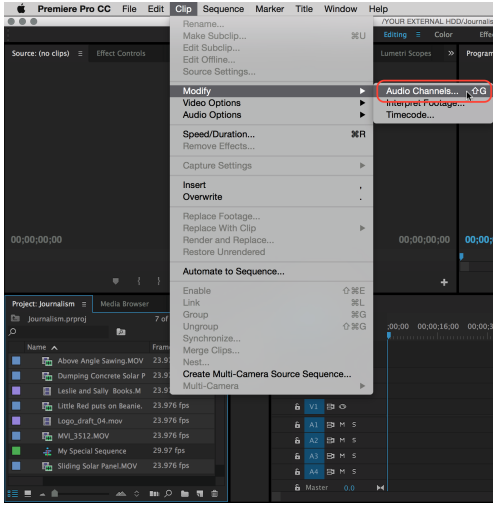
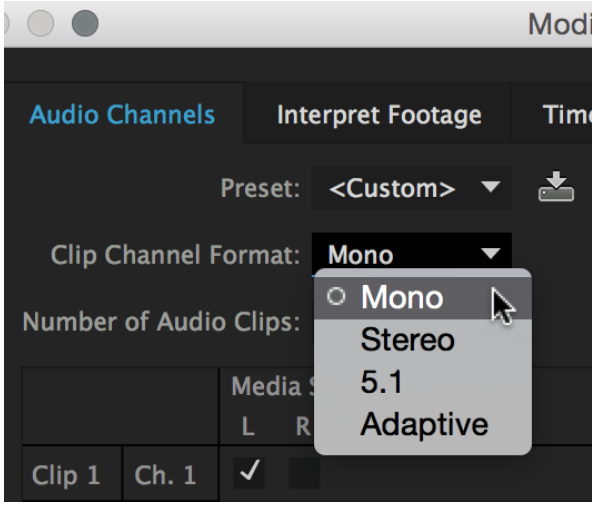
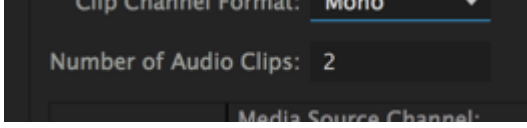



Adobe Premiere - Set Audio Tracks Prior to Editing

<p>WARNING!</p> <p>If you proceed to edit without following the next steps, your audio may not work correctly!</p>	
<p>Select all of your imported footage</p> <p>From the clip menu choose "Modify > Audio Channels..."</p> <p>or</p> <p>Press Shift + G</p>	 A screenshot of the Adobe Premiere Pro CC interface. The 'Clip' menu is open, and 'Audio Channels...' is highlighted. The menu also shows options like 'Make Subclip...', 'Edit Subclip...', 'Edit Offline...', 'Source Settings...', 'Modify...', 'Video Options', 'Audio Options', 'Speed/Duration...', 'Remove Effects...', 'Capture Settings', 'Insert', 'Overwrite', 'Replace Footage...', 'Replace With Clip', 'Render and Replace...', 'Restore Unrendered', 'Automate to Sequence...', 'Enable Link', 'Group', 'Ungroup', 'Synchronize', 'Merge Clips...', 'Next...', 'Create Multi-Camera Source Sequence...', and 'Multi-Camera'.
<p>Select "Mono" from the "Clip Channel Format" drop down</p>	 A screenshot of the 'Modify Audio Channels' dialog box. The 'Clip Channel Format' dropdown is set to 'Mono'. The 'Number of Audio Clips' is set to 2. The 'Media Source Channel' is set to 'L R'. The 'Clip 1' and 'Ch. 1' are checked.
<p>Set the "Number of Audio Clips:" to 2</p>	 A screenshot of the 'Modify Audio Channels' dialog box. The 'Number of Audio Clips' is set to 2. The 'Clip Channel Format' is set to 'Mono'. The 'Media Source Channel' is set to 'L R'.
<p>Route your audio</p> <p>Click OK</p>	 A screenshot of the 'Modify Audio Channels' dialog box. The 'Media Source Channel' routing table is shown. It has columns for 'Clip', 'Ch.', and 'L R'. The first row is 'Clip 1', 'Ch. 1', with a checkmark in the 'L' column. The second row is 'Clip 2', 'Ch. 1', with a checkmark in the 'R' column.
<p>Drag you clips into the timeline</p>	

If you get this warning, choose "Keep existing settings"

